

Math Card Games

10 Up- Similar to 7 Up but, use 10 cards. For 2-4 players. The dealer deals each player 10 cards face down, 5 in each row to look like a 10 frame. Put the remaining cards in a face down pile in the center. Players take turns flipping one of their 10 cards, if the card is an Ace to 10 of any suit, keep the card and put them in order (Ace is 1, to 10). If the card is not a number 1-10 then flip it over face up. If you turn a card 1-10 and you already have one of those numbers then discard the card. Players keep picking cards until a player flips all of their 10 cards over in order, numbers 1-5 on the top line and 6-10 on the bottom line.

Fishing for 10-

Remove all face cards (Kings, Queens, Jacks)
- Aces=1,
- Game is played like Go Fish, but instead of looking for matches, players are looking for combinations of 10
- For 2-4 players. Each player is dealt 4 cards. The remaining cards are spread out in the middle face down. • Players take turns playing partners of 10 or the number ten card. If a player has 2 cards in their hands that are facts for 10 they play the cards saying the fact out loud. Ex. 1 and 9 is 10, or 10 and 0 is 10. • If on your turn you can't make partners of 10, you can ask another player for a card you need to make 10. If they don't have it, go fish and pick a card from the center! If the card you pick helps you to make 10, then play your pair, saying the fact for 10. • If you can't make a pair it's the other player's turn • The person with the most combinations of 10 wins.

Go for 10

- Remove all face cards (Kings, Queens, Jacks)
- Lay out 20 cards face down- Aces=1
- Each player takes turns removing a ten card or two cards that add up to ten. If a player chooses two cards that do not add to ten then they must return them to the table.
- Try to remove as many cards from the table as possible.
- When cards are removed, lay down a new card from the pile until all cards are used
- The player with the most combinations of 10 wins.